# Curriculum Handbook for Physical Education (PE)

Part 1: Intent, Implementation, Impact / SEND Provision / Long Term Plan / Progression of Skills



#### St. Martin's C of E (VA) Primary School

#### Physical Education (PE) Curriculum

'A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect.' (National Curriculum, 2014)

#### <u>Aims</u>

The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

#### Curriculum Intent

At St Martin's C of E (VA) Primary School, Physical Education (PE) is an integral part of our curriculum. We strive to ensure it is inclusive and engages all pupils, in a supportive and challenging environment. We have a holistic approach that aims to ensure all children acquire, develop, refine and master their fundamental movement skills, further their knowledge and understanding of Physical Education concepts and develop their overall enjoyment and competence in a broad range of physical activities.

We deliver high-quality first teaching and provide learning opportunities which enable all children to succeed at their level. We aim to facilitate enjoyment of learning and provide the children with the knowledge and skills for a lifelong love and participation in Physical Activity and Sport. We prioritise supporting pupils with special educational needs and/or disabilities (SEND) effectively so that they can access an ambitious curriculum and achieve their highest potential. This includes ensuring that staff are well trained to provide precise support in different sports so that all pupils can meet clear and ambitious end points. We facilitate this through our Scheme of Learning (Beyond the Physical).

This holistic nature, not only allows for children to succeed and master the physical skills associated with Physical Activity, but also teaches children through cognitive and social domains, allowing them many opportunities to cooperate and collaborate effectively as part of a team and compete appropriately against others, adhering to the principles of fairness, sportsmanship and respect.

As a school, we understand the importance that PE, School Sport and Physical Activity has on children's general health, fitness and metal wellbeing. We provide opportunities for all children to be physically active for sustained periods of time and will teach children the importance of leading healthy, active lives and making informed and appropriate lifestyle choices.

#### Knowledge in PE is defined as:

#### Substantive Knowledge-

- This is the subject knowledge and explicit vocabulary used to learn about the content.
  Common misconceptions are explicitly revealed as non-examples and positioned against known and accurate content as pupils become more expert in their understanding.
  Misconceptions are challenged carefully and in the context of substantive and disciplinary knowledge.
- Substantive concepts include: developing core stability, balance, agility, coordination, locomotor skills, shoulder stability, bilateral coordination, hand eye coordination and manipulative skills. Concepts such as dodgeball require core and shoulder stability first, developing hand eye coordination alongside locomotive and manipulative skills. Finally, this will lead onto tactical awareness through game-based learning.

#### Disciplinary Knowledge-

• This is the use of that knowledge and how children construct understanding through processes, evidence, pattern seeking, reasoning and explaining change.

#### <u>Curriculum Implementation</u>

Through the high-quality delivery of our PE curriculum, you will see:

- · High quality activities that engage all children to have success and master fundamental skills.
- Opportunities to work independently and collaboratively, sharing ideas, strategies and feedback.
- Opportunities for children to progress their learning at their own level through the STEP principle.
- Affective use of Assessment for Learning strategies including high-quality questioning to assess learning.
- Developing Cognitive and Social domains going Beyond the Physical skills and attributes.
- Knowledge of the journey that the lesson will take the children on within future PE lessons.

Above and beyond our PE curriculum, we also provide the following:

- Coaching from our specialist PE teacher, Mr Ellis.
- Children in Key Stage 2 attend Swimming lessons for one half term each year.
- Children participate in workshops/whole school events, sourced by school and delivered by outside providers, covering a variety of sports throughout the year, for example, Skip2bfit and golf etc. This provides the children with an opportunity to experience new activities, learn new skills, improve their fitness and try something new.
- We have a close partnership with Scarborough College and Scarborough Cricket Club and coaches come in regularly to deliver high quality sessions of PE.
- Children have the opportunity to participate in extra-curricular sports activities throughout the year.
- The school is involved with the Scarborough School's Sports Partnership, providing support with inter-school competitions and CPD opportunities.

- SEND children have the opportunity to take part in a weekly Boccia club with other SEND pupils.
- We offer an annual residential outdoor activities experience for our Year 4 children, at Peat Rigg Outdoor Training Centre.
- We have an annual inclusive Sports Day, with the emphasis on participation and achievement for all.
- All children participate in whole school weekly sessions of 'The Daily Mile,' to promote health, fitness, mental wellbeing and personal challenge and resilience.

#### Curriculum Impact

Our PE curriculum is inclusive and progressive and allows all children the opportunity to acquire, develop and master fundamental skills, gain knowledge and understanding of key concepts and provide opportunities that will foster a life-long love and participation in Physical Activity and Sport. All children will show a higher engagement within curriculum PE and wider Physical Activity and School Sport.

We also measure impact by:

- Regular learning walks
- Pupil questionnaires
- PE Premium Spend Analysis
- Analysis of participation at after school clubs and competitions
- Assessment data
- Photo and video analysis of children's practical work.



### Definition of Physical Education, School Sport & Physical Activity\*

Physical Education, School Sport and Physical Activity are similar in that they all include physical movement, but there are important differences between them as outlines below:

#### **Physical Education**

Physical Education is the planned, progressive learning that takes place in school curriculum timetabled time and which is delivered to all pupils. This involves both 'learning to move' (i.e. becoming more physically competent) and 'moving to learn' (e.g. learning through movement, a range of skills and understandings beyond physical activity, such as co-operating with others). The context for the learning is physical activity, with children experiencing a broad range of activities, including sport and dance.





#### **School Sport**

School Sport is the structured learning that takes place beyond the curriculum (i.e. in the extended curriculum) within school settings; this is sometimes referred to as out-of-school-hours learning. Again, the context for the learning is physical activity. The 'school sport' programme has the potential to develop and broaden the foundation learning that takes place in physical education. It also forms a vital link with 'community sport and activity'.



#### Physical Activity

Physical Activity is a broad term that describes bodily movement, posture and balance. All require energy. It includes all forms of physical education, sports and dance activities. However, it is wider than this, as it also includes indoor and outdoor play, work-related activity, outdoor and adventurous activities, active travel (e.g. walking, cycling, rollerblading, scooting) and routine, habitual activities such as using the stairs, doing housework and gardening.

\*extracted from afPE's Health Position Paper



# Making Physical Education Safe



Clear instructions and explanations





Visual guidance



Remind about procedures, routines & preparation

Teaching

safetu

through...





#### Some ways to prevent:



Protective equipment

Wear correct kit and footwear



What do you say you do?

Do you do what

Putting policy and procedures into practice

Anticipating what might happen





Consistent application of rules

Checking and maintaining equipment



@afPE PE

Teaching safely through...

## Informina

Some Ways to inform:

about hazards and risks \_\_\_\_

### Preventing Educating

injury through good organisation

students about recognising risk and how to work safelu



Some ways to educate:







How to warm up and cool down

Teach good techniques, skills and progressions





Develop observation and analysis skills

How to use equipment and facilities safely





Giving students responsibility for safety



www.afpe.org.uk





# Developing the Whole Child Through Physical Education, School Sport & Physical Activity





"The difference that high quality Physical Education, School Sport & Physical Activity make to the lives of young people is quite remarkable"

## PHYSICAL WELLBEING

Adopt a health-based PE approach including healthy lifestyle habits and tips.

Reinforce fundamental skills – agility, balance and coordination – not sports skills.

41 10 4500 10 10 10 10 10 10

Include fun, floor activities that build core strength.

Balance mild, moderate and vigorous activity.

Loss of fitness, leading to low energy levels.

Loss of strength, resulting in poor posture and balance.

Loss of motor skills, resulting in clumsiness and reduced dexterity.

Lack of purpose, leading to reduced motivation

and readiness to learn.

Imbalanced health habits, e.g. too much/too little sleep, under/over eating, obsessive/relaxed hygiene.

Learning loss or inequalities, e.g. forgotten or gap in skills, knowledge and understanding.

Value and encourage active play.

Break up the school day with short bursts of physical activity.

Use active learning methods to revisit, reinforce and apply classroom learning.

Loss of routines, leading to reduced selforganisation.

Reduced concentration and memory.

Encourage a focus on personal goal-setting and personal achievements.

Provide opportunities for creative problem-solving – no single 'right' answer or method.

Allow choice – comfort or stretch – within/across activities.

Lower self-esteem affecting willingness to try or take risks.

Greater anxiety,

depression and

trauma.

Offer a time-out space and activity when needed.

**EMOTIONAL** 

WELLBEING

Key: Potential challenges

### REACTIVATING LEARNING



WHY and HOW to rejuvenate primary pupils' wellbeing through physical education and physical activity.

Key: Potential solutions

Reduced autonomy, leading to lower sense of self-efficacy and personal responsibility.

Greater mood swings, resulting in reduced emotional control and unpredictable behaviours.

Loss of social skills, affecting ability to share, take turns, listen, cooperate or communicate effectively

Increased need for reassurance or interaction, requiring more support or attention.

Emphasise physical not social distance.

Fear of others, leading to lower levels of trust and empathy.

Reduced social confidence, e.g. withdrawn.

Scaffold cooperative learning, e.g. pairs, fours then larger.

Set team challenges where individual activity contributes to a collective goal.

COGNITIVE WELLBEING

Award merits for a range of attributes; link them to physical or sport-related endeavours.

www.afpe.org.uk @afPE PE Provide opportunities for peer-coaching and peer-review, modelling constructive methods.

**50CIAL** WELLBEING

© Association for Physical Education

#### St. Martin's C of E (VA) Primary School SEND Provision — Physical Education (PE)

<u>Cognition (</u>	and Learning	<u>Communication</u>	and Interaction
Subject Challenges for SEND	Provision for SEND	Subject Challenges for SEND	Provision for SEND
Understanding how a sport/game is played in PE. E.g. how to play dodgeball.	Utilise learning buddies throughout PE sessions. One partner verbally explains how to play a game whilst their partner listens. Partners swap roles and repeat the task. This will reinforce sequencing.  Children could use visuals to sequence the correct order of how to play a sport/game prior to the lesson.	Expressing themselves and sharing their thoughts and opinions orally.	Use stem sentences to provide subject specific language in a particular format — this will enable children to accurately communicate their thoughts and opinions. For example, "I enjoyed their gymnastics performance because To improve next time, they could" Stem sentences could be displayed on the projector in the hall/on A3 sheets of paper.
	Teachers create a small group to model how to play the game to SEND pupils. This ensures that visual learners are having their learning style met and are not being held back by their poor literacy skills. Alternatively, children could watch the clips on Real PE of games/activities being performed.	EAL pupils may find it difficult to access resources/learning.	Appropriate modelling to aid understanding. Differentiated written resources can be supported by visuals and could be translated using Word. (Teachers click Review — Translate — Translate Document). This will fully translate the document and open in a new window.
Pupils with ASD may struggle with rule changes during PE games/activities.  Being able to tally up scores in a competitive game e.g. rugby.	If a teacher plans to change the rules of a PE activity/game partway through the lesson to increase or decrease difficulty, for example, the game should be remodelled by a small group for the children in question.  Poor mathematical skills may prevent learners from SEND being able to keep track of/tally up the scores during a competitive game such as rugby. Consider providing 'flip sheet scores' that the children can turn over to reveal their new score. E.g. 5, 10, 15 to keep track of points earned from scoring a try in rugby.	Children might struggle to communicate their thoughts/feelings in an appropriate manner.	If children are quick to become heightened during competitive sports, agree a non-verbal way for the pupil to communicate to an adult the fact that they are beginning to heighten. For example, children might have a lanyard available with emotion cards on that they can use to signal when they are becoming annoyed/upset/overwhelmed etc. Staff to then support co-regulation.

#### St. Martin's C of E (VA) Primary School SEND Provision — Physical Education (PE)

<u>Sensory a</u>	nd Physical	Social Emotional and Mental Health		
Subject Challenges for SEND	Provision for SEND	Subject Challenges for SEND	Provision for SEND	
Fine motor skills/physical difficulties.	Teachers to be proactive in identifying appropriate resources and manipulatives for each individual child's need. For example, some children may require larger sized balls (netball instead of tennis ball to ensure children can physically catch the ball). Real PE identifies ways to differentiate activities for SEND learners.	Low self-esteem in PE ability.	Make use of learning objectives which focus upon the specific PE skill and not the finishing result/score, e.g. focus upon the dribbling skills of a player rather than the final score of a football patch. Pre-teach key information and vocabulary so that children feel prepared for the lesson and can share their knowledge with their peers — resulting in raised selfesteem. If children become withdrawn/upset/angry in PE lessons, have an	
Children with a visual impairment may find it difficult to view text/images/maps (orienteering).	Ensure that font size used in resources matches the specific font size specified in the child's report provided by the outside agency. Enlarge images to appropriate sizes to aid access.		alternative job pre-planned that enables children to remain in the lesson. For example, children could switch to the role of referee.  Carefully consider which children are placed	
Children might find PE lessons overwhelming	Ensure that children have access to regular classroom aids such as ear defenders to	Difficulties with social skills may result in children finding teamwork challenging.	in a group together to ensure that children are placed with accepting, patient and encouraging teammates.  Ensure children have access to usual aides such as ear defenders to reduce noise.	
(noise/sight) which could lead to sensory overload.	mitigate noise. Provide children with fidget toys as usual throughout the lesson to ensure that children do not fidget with PE equipment as an alternative, e.g. provide a sensory squish ball to ensure that children to not begin to throw/bounce a tennis ball.	Distress caused by exposure to unfamiliar environments during sports competitions.	Children to be prepared for change of environment via Social Stories, identification of change on visual timetable and photos/videos of environment to reduce anxiety caused by lack of familiarity.	
Consider whether activities are appropriate for wheelchair bound pupils/pupils with physical disabilities such as leg splints.	Always follow recommendations on time limits of PE lessons provided by medical professionals/occupational therapists. If a child can only partake in 15 minutes of a PE session at a time, provide an alternative, PE based activity for them to do to ensure that they are still receiving Quality First Teaching,			

### St. Martin's C of E (VA) Primary School SMSC Subject Statement

### Physical Education (PE)

#### <u>Spiritual</u>

P.E supports spiritual development by increasing their knowledge and understanding of the body's performance when exercising; this leaves pupils amazed at the body's ability. Through Dance and sports such as Gymnastics pupils are being creative, expressing feelings and emotions in their performances. Allowing pupils' reflection time to evaluate their experiences allows them to build a positive mindset and promotes progression. Pupils will also see a sense of awe and wonder when observing elite performance from professional athletes and their peers.

#### Moral

• P.E supports moral development by encouraging them to live a healthy lifestyle and promoting healthy living is apparent in each P.E lesson. Pupils develop the ability to tell between right and wrong through fair play in sporting events and participating in competitive situations, giving pupils a sense of justice, and how to respond appropriately when they feel there is an injustice. The frequent opportunity given to pupils to supports the importance of abiding by rules.

#### Social

• P.E supports social development by developing the necessary skills to work in teams or pairs, as the majority of activities are based around team games or creating sequences in groups, co-operation with others is paramount to success. Giving the pupils roles such as leaders, coaches, or umpires, and offers pupils the opportunity to develop their communication skills, leadership skills and the ability to settle any discrepancies which may occur. Pupils are encouraged to reflect upon feelings of enjoyment and determination.

#### **Cultural**

### St Martin's C of E (VA) Primary School PE Long Term Plan

#### EYFS and Key Stage 1

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Unit	Play move explore	Move match magic	Explore evade escape	Search steal share	Crawl climb collect	Hands feet equipment

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Unit 1	Agility	Throw	Jump	Duel	Run	Target
		Balance	Prepare	Shape	Win	Jump	Control
		Coordination	Catch	Create	Lose	Throw	Combine
	Unit 2	Look Run Avoid	Hands Feet Equipment	Fair Share Dare	Inspire Create Perform	React Roll Retrieve	Send Receive Return
			TE		TE		TE TE

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 2	Unit 1	Agility	Throw	Jump	Duel	Run	Target
		Balance	Prepare	Shape	Win	Jump	Control
		Coordination	Catch	Create	Lose	Throw	Combine
	Unit 2						
		Look	Hands	Fair	Inspire	React	Send
		Run	Feet	Share	Create	Roll	Receive
		Avoid	Equipment	Dare	Perform	Retrieve	Return
			TE		TE		TE

#### <u>Key Stage 2</u>

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Unit 1	Inspire Create	Strike React	Agility Balance	Run Jump	Duel Win	Jump Shape
		Perform	Rally	Coordination	Throw	Lose	Create
	Unit 2	Hands Feet Equipment	Look Run Avoid	React Roll Retrieve	Fair Share Dare	Position Possession Patience	Accuracy Power Distance
		TE		TE		TE	

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 4	Unit 1	Inspire Create Perform	Strike React Rally	Throw Prepare Catch	Run Jump Throw	Duel Win Lose	Symmetry Balance Travel
	Unit 2	Hands Feet Equipment TE	Look Run Avoid	React Roll Retrieve	Fair Share Dare	Position Possession Patience	Accuracy Power Distance

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5	Unit 1	Fair Share Dare	Inspire Create Perform	Watch Move Connect	Symmetry Balance Travel	Aim Strike Retrieve	Run Jump Throw
	Unit 2	Evade Invade Capture	Block Guard Support	Land Move Score	Explore Solve Challenge	Serve Set Slam TE	Speed Distance Strength

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 6	Unit 1	Evade Invade Capture	Inspire Create Perform	Symmetry Balance Travel	Land Move Score	Speed Distance Strength	Aim Strike Retrieve
	Modified game	Netball or Tag rugby	Football or Gaelic	Tchoukball or Handball	Basketball or Hockey	Cricket or tennis	Rounders
		TE		TE		TE	

- Swimming timetable in addition to this

  TE Sessions taught by specialist PE teacher Terry Ellis

The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

#### EYFS:

#### As part of the EYFS statutory framework pupils are taught:

Physical Development - involves providing opportunities for young children to be active and interactive; and to develop their co-ordination, control, and movement. Children must also be helped to understand the importance of physical activity, and to make healthy choices in relation to food.

Moving and Handling: children show good control and co-ordination in large and small movements. They moveconfidently in a range of ways, safely negotiating space. They handle equipment and tools effectively.

**Health and Self-Care**: children know the importance for good health of physical exercise, and a healthy diet, and talk about ways to keep healthy and safe.

#### Keu Stage 1:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engagein competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.
- participate in team games, developing simple tactics for attacking and defending.
- perform dances using simple movement patterns.

	EYFS/KS1	Skills Progression	
	EYFS	Year 1	Year 2
Healthy Body and Mind (learning for life)	• An understand	iges during exercise (heart rate, heavy bree ing of the need for PE uniform (changing, s xercise is important for a healthy lifestyle	safety).
Games Understanding	<ul> <li>Work individually and with others.</li> <li>Engage in cooperative physical activities</li> <li>Participate in team games.</li> <li>Understand how to use equipment safely.</li> </ul>	<ul> <li>Begin to apply basic movementsin a range of activities.</li> <li>Work individually and with others.</li> <li>Engage in cooperative physical activities.</li> <li>Engage in competitive physical activities (both against self and against others)</li> <li>Participate in team games.</li> <li>Understand how to use equipment safely.</li> </ul>	<ul> <li>Engage in competitive physical activities (both against self and against others).</li> <li>Participate in team games.</li> <li>Developing simple tactics for attacking and defending.</li> <li>Able to reflect on and developskills to improve.</li> <li>Understand how to use equipment safely.</li> </ul>

	•	$\sim$	
nvac	าเกท	1-0	mac
nvas	LUIL	. uu	IIIE2

- To be able to move and stop confidently, negotiating the space around them effectively.
- Show good control over their bodies when exploring
   different skills.
   Start showing an ability touse their dominate hand to work with a partner in different activities.
   Explore and use skills effectively for particular
  - games:

    Roll a ball or hoop
- Throw a ball underarmExplore balancing.

- To be confident and keep themselves safe in the space inwhich an activity/game is being played.
- Explore and use skills, actions and ideas individually and in combination to suit the game that is being played.
- Show ability to work with a partner in throwing and catching games.
- Choose and use skills effectivelyfor particular games:
  - throw a ball accurately to a target using increasing control.
  - > explore throwing and catching in different ways.

- •Improve the way they coordinate and control their bodies in various activities. Remember, repeat and link combinations of skills where necessary.
- Develop basic tactics in simple team games and use them appropriately.
- Choose use and vary simple tactics.
- Catch and control a ball in movement working with a partner or in a small group.
  - Take part in games wherethere is an opposition.
- Decide where to stand during ateam game, to support the game.

	> explore kicking in different ways with increasing control.	<ul> <li>Begin to lead others in a simpleteam game.</li> <li>Be able to pass and stop a ballto a team mate accurately.</li> <li>Understand how to intercepta moving ball.</li> <li>Understand role of attackerand defender</li> </ul>
Striking and Fielding	<ul> <li>To be confident and keep         themselves safe in thespace         in which an activity/game         is being played.</li> <li>Explore and use skills, actionsand         idea individually and in         combination to suit the game             that is being played.</li> <li>Show ability to work with a         partner in throwing and             catching games.</li> <li>Choose and use skills effectivelyfor         particular games:         <ul> <li>throw a ball accurately             underarm to a target using             increasing control.</li> <li>show increasing control when             rolling an object, using a                   technique.</li> <li>hit a ball with control using an                  appropriate object.</li> <li>Explore throwing and catchingin             different ways.</li> </ul> </li> </ul>	<ul> <li>Improve the way they coordinate and control their bodies in various activities. Remember, repeat and link combinations of skills where necessary.</li> <li>Develop basic tactics in simple team games and use them appropriately.</li> <li>Choose use and vary simple tactics.</li> <li>Catch and control a ball in movement working with a partner or in a small group.</li> <li>Take part in games wherethere is an opposition.</li> <li>Decide where to stand duringa team game, to support the game.</li> <li>Begin to lead others in a simpleteam game.</li> <li>To be able to hit a ball accurately using a piece of equipment.</li> </ul>

	<u>! L !</u>	Togression of Skills
Athletics	<ul> <li>Learn skills of running, jumping and throwing with a range of equipment.</li> <li>Vary speed of running basedon commands given.</li> <li>Use comparative language i.e. faster, longer, and be able to physically demonstrate this.</li> </ul>	<ul> <li>Remember, repeat and link combinations of actions.</li> <li>Use their bodies and a variety of equipment with greater controland coordination.</li> <li>Develop the following skills with increasing accuracy and velocity:</li> <li>explore and throw a variety of objects with one hand.</li> <li>jump from a stationary position with control.</li> <li>change speed and direction whilst running.</li> </ul>

	<u> </u>	rogression of skills	
Gymnastics	<ul> <li>Move confidently and safelyin their own and general space. (Negotiating space effectively — under, round, over equipment and obstacles).</li> <li>Move and stop, recognisingboth commands and acting upon them immediately.</li> <li>Show contrast with their bodies including tall/short, wide/thin, straight/curved)</li> <li>Copy simple movements and simple sequences.</li> <li>Make shapes with their bodies, according to commands.</li> <li>Jump off an object and land appropriately.</li> </ul>	<ul> <li>Explore and perform gymnastic actions (pencil/straight, tuck, star, pike, dish and arch) and still shapes.</li> <li>Move confidently and safely intheir own and general space, using change of speed and direction.</li> <li>Copy, create and link movement phrases with beginnings, middles and ends.</li> <li>Perform movement phrases using a range of body actions and body parts.</li> <li>Explore making their body tense, relaxed, stretched and curled.</li> <li>Can they explore differentways of stretching, balancing, rolling and travelling?</li> </ul>	Remember, repeat and link combinations of gymnastic actions, body shapes and balances with control and precisions.  Choose, use and vary simple compositional ideas in the sequence they create and perform, with moderate control.  Create routines which have aclear beginning and ending.  Work with a partner sharingideas and creating a simple sequence.
Dance	<ul> <li>Explore and copy basic body actions and rhythms.</li> <li>To be able to negotiate space confidently, using appropriate strategies.</li> <li>To be able to use their bodies to imitate motifs from stories and topics such as animals, trees, etc</li> </ul>	<ul> <li>Explore movement ideas and respond imaginatively to a range of stimuli.</li> <li>Move confidently and safely intheir own general space using changes of speed level and direction.</li> <li>Compose and link movements to make simple beginnings, middles and ends.</li> </ul>	<ul> <li>Explore, remember, repeat andlink a range of actions with coordination, control and awareness of the expressive         qualities of dance.</li> <li>Explore the change of rhythm, speed, level and direction.</li> <li>Compose and perform short dances that express and communicate moods, ideas and</li> </ul>

<u>r E i rogression of oktus</u>					
	• To begin to respond withtheir bodies to different types of music.	Perform movement phrases using a range of body actions     and body parts.	feelings choosing and varying simple compositional ideas.		

#### Keu Stage 2:

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with eachother. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

#### Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football, rounders and tennis), and apply basic principles suitable for attacking and defending.
- develop flexibility, strength, technique, control and balance (for example, through athletics andgymnastic) perform dances using a range of movement patterns.
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.
- swim competently, confidently and proficiently over a distance of at least 25 metres.
- use a range of strokes effectively (for example, front crawl, backstroke and breaststroke)
- perform safe self-rescue in different water-based situations.

		KS2 Skills Progression	າ		
	Year 3	Year 4	Year 5	Year 6	
Healthy body and Mind (learning for life)	<ul> <li>Awareness of body changes before, during and after exercise.</li> <li>Awareness of how exercise is important for a healthy body and lifestyle.</li> <li>Awareness of how exercise can help support our mental wellbeing.</li> <li>Understanding the importance of exercise and sport in social environments.</li> </ul>				
Games Understanding	<ul> <li>Understanding the importance of exercise and</li> <li>Pupils are familiar with basic rules of games.         They are beginning to apply them in a range of situations.     </li> <li>Pupils can identify when they are successfuland the next steps in their learning</li> <li>Pupils are able to identify the sporting spiritvalues.         They can give examples of when they         </li> <li>could demonstrate them during a game situation.</li> <li>Understand how to use equipment safely.</li> </ul>		<ul> <li>Pupils are able to show a good understanding of a variety of games. They can adapt the rules of a game for an intended purpose.</li> <li>Pupils are able to assess their own performance and the performance of others to         identify areas for development.</li> <li>Pupils consistently demonstrate the sportingspirit values in a range of games situations</li> <li>Understand how to use equipment safely.</li> </ul>		

		PE Progression of Ski	<u>llls</u>	
Invasion Games	<ul> <li>Move with a ball towards goals with increasing control.</li> <li>Understand their role as an attacker and as a defender</li> <li>Move into space to help support a team.</li> <li>Defend an opponentand try to win the ball.</li> </ul>	<ul> <li>Pass, receive and shootthe ball with increasing control.</li> <li>Work as part of a team to keep possession and score goals when attacking.</li> <li>Defend one on one and know when and how to win the ball.</li> <li>Use simple tactics tohelp a team score or gain possession.</li> </ul>	<ul> <li>Understand there are different skills for different situations and begin to         use these.</li> <li>Move into space to help a team.</li> <li>Play in a range of positions and know how to contribute when attacking and defending.</li> <li>Pass, receive and shoot the ball with some control under pressure.</li> </ul>	<ul> <li>Pass, receive and shoot the ball with increasing control under pressure.</li> <li>Select the appropriate action for the situation.</li> <li>Create and use a variety of tactics to help a team.</li> <li>Create and use spaceto help a team.</li> <li>Select and apply different movement skills to lose a defender.</li> <li>Use marking, and/or interception to improve defending.</li> </ul>

Net Games	<ul> <li>Return a ball to a partner. Use basic racket skills.</li> <li>Play a range of basic shots.</li> <li>Move quickly aroundthe court using a variety of movement patterns.</li> </ul>	<ul> <li>To play a continuous game.</li> <li>Use a range of basic racket skills and variety of shots in differentareas of the court.</li> <li>Demonstrate good footwork on the court.</li> <li>Return to the ready position to defend my own court.</li> </ul>	<ul> <li>Develop wider rangeof skills and begin to use these under some pressure.</li> <li>Select and apply preferred skills with increasing consistency.</li> <li>Understand the needfor tactics and make decisions about when best to use them.</li> <li>Play cooperatively with a partner.</li> <li>Demonstrate good footwork to cover a court space in a game situation.</li> </ul>	<ul> <li>Use a wider range of skills in game situations.</li> <li>Play cooperatively with a partner / in a team.</li> <li>Demonstrate good decision making when making shots within a game.</li> <li>Identify and use a variety of tactics.</li> </ul>
-----------	--	--	---	--

Striking and Fielding Games	<ul> <li>Use overarm and underarm throwing, and catching skills.</li> <li>Begin to strike a bowled ball after a bounce.</li> <li>Bowl a ball towardsa target.</li> <li>Develop an understanding of tactics and begin touse them in game situations.</li> </ul>	<ul> <li>Use overarm and underarm throwing, and catching skills with increasing accuracy.</li> <li>Strike a bowl and ball after a bounce.</li> <li>Bowl a ball with some accuracy, and consistency.</li> <li>Choose and use simple tactics for different situations.</li> </ul>	<ul> <li>To sometimes strike a bowled ball.</li> <li>Begin to develop a wider range of skillsand use these under some pressure.</li> <li>Use tactics effectively in a competitive situation.</li> </ul>	<ul> <li>Strike a bowled ball with increasing consistency.</li> <li>Use some tactics inthe game as a batter, bowler and fielder.</li> <li>Select the appropriate action for the situation.</li> </ul>
Dance	<ul> <li>Create dance phrasesthat communicate ideas.</li> <li>Create dance phraseswith a partner and ina small group using canon and unison.</li> <li>Repeat, rememberand perform these phrases in a dance.</li> <li>Use dynamic and expressive qualities in relation to an idea.</li> <li>Use counts to keepin time with a group and the music.</li> <li>Recognise and talk about the movements used and the expressive qualities of dance.</li> </ul>	<ul> <li>Respond imaginativelyto a range of stimuli related to character         and narrative.</li> <li>Use simple motifs and movement patterns to structure dance phrases on my own, with a partner and in agroup.</li> <li>Use formation, canonand unison to develop a dance.</li> <li>Refine, repeat and remember dance phrases and dances.</li> <li>Perform dances clearly and fluently.</li> <li>Describe, interpretand evaluate dance, using appropriate language.</li> </ul>	<ul> <li>Adapt and refine actions, dynamics and relationships in         <ul> <li>a dance.</li> </ul> </li> <li>Perform different styles of dance clearly and fluently.</li> <li>Recognise and comment on dances, showing an understanding of style.</li> <li>Suggest ways to improve their own and other people's work.</li> </ul>	<ul> <li>Work creatively and imaginatively individually, with a partner and in a group to choreographmotifs and structuresimple dances.</li> <li>Adapt and refine actions, dynamics and relationships to improve a dance.</li> <li>Choreograph a dance using props.</li> <li>Perform dances fluently and with control.</li> <li>Use appropriate language to evaluate and refine their own and others' work.</li> </ul>

qualities of dance.

#### **Gymnastics**

- Use a greater number of their own ideas for movementsin response to a task.
  - Choose and plan sequences of

contrasting actions.

 Complete actions with increasing

balance and control.

- Move in unison witha partner.
- Choose actions that flow well into one another.
- Adapt sequences tosuit different types

of apparatus.

 With help, recognise how performances couldbe improved.

- Safely perform balances individually and with a partner.
- Plan and perform sequences with a partner that include a change of level and shape.
- Understand how body tension can improve the control and quality of

their movements.

 Watch, describe and suggest possible improvements to a performance.

- Create and perform sequences using apparatus, individually and with a partner.
  - Use set criteria to make simple judgments about performances and suggest ways they could be improved.
- Use canon and synchronisation, and matching and mirroring when performing with a partner and a group andsay how it affects the

performance.

 Use strength and flexibility to improve the quality of a performance.  Understand what counter balance and counter tension is and show examples with a

partner.

- Combine and perform gymnastic actions, shapes and balances with control and fluency.
- Create and perform sequences using compositional devicesto improve the quality.
- Suggest changes anduse feedback to improve a sequence. Select and apply the best pace for a runningevent.
- Exchange a baton with success. Perform jumps for height and distance using goodtechnique.
- Show accuracy and good technique when throwing for distance.
- Lead a small group through a short warmup routine.

Athletics	<ul> <li>Run at fast, mediumand slow speeds.</li> </ul>	Demonstrate the difference between	• Choose the best pacefor a running event.	<ul> <li>Select and apply thebest pace for a running</li> </ul>
	<ul> <li>Use different takeoff and landings when jumping.</li> <li>Develop jumping for distance and height.</li> <li>Take part in a relay activity, remembering when to run and what to do.</li> <li>Throw a variety of objects, changing my action for accuracy and distance.</li> <li>Record my distances, numbers and times.</li> </ul>	sprinting and running over varying distances.  Demonstrate different throwing techniques.  Jump for distance and height with control and balance.  Throw with some accuracy and power into a target area.	<ul> <li>Perform a range of jumps showing some technique.</li> <li>Show control at take-ff in jumping activities.</li> <li>Show accuracy and good technique when throwing for distance.</li> <li>Understand how stamina and power help people to perform well in different athletic activities.</li> <li>Lead a partner through short warm-up routines.</li> </ul>	event.  • Exchange a baton with success. Perform jumps for height and distance using good technique.  • Show accuracy and good technique when throwing for distance.  • Lead a small group through a short warmup routine.

#### **Swimming**

This is a programme of swimming study delivered by local swimming coaches. This is an opportunity for all pupils to develop water confidencethrough a range of exercises, games and drills.

Pupils will be taught about water safety and safe self-rescue. They will develop kicking, arm pull and breathing techniques as well as correct body position to improve buoyancy and stroke efficiency.

#### Targets:

- to swim competently, confidently and proficiently over a distance of at least 25 metres.
  - to use a range of strokes effectively (for example, front crawl, backstroke and breaststroke).
  - to perform safe self-rescue in different water-based situations.